

WEEKLY NEWSLETTER

May 2th - May 6th

This was an eventful week as exhibition preparation began, learners hit new personal records in Core Skills productivity, Quests and Writer's Workshops were exciting, and we celebrated moms for Mother's Day! The Eagles put on a hugely successful coffee-and-tea pop-up on Friday morning paired with refreshments in the afternoon to make sure every mom in our community feels all the appreciation we have for them. Also, the rest of Friday morning was our Casino Day for gaming quest, during which learners put their probability skills to the test in competition for some amazing prizes. And after that, a couple of our learners who moved up from Navigator to Launchpad this year or over the pandemic got to celebrate at Universal Studios' Jr. Grad Night! It was an amazing week from start to finish, and we cannot wait to continue pushing forward as we get ready for exhibition and the end of our penultimate session of this year! Just two more weeks to go!



some of our learners betting at the roulette table during Casino Day!



a mother's day craft assembly line for the history books!



universal grad celebrations!

Quest

Our learners put the pedal to the metal this week as they began to set in stone the final projects they'll be displaying at exhibition in two short weeks! Our Gamers and Game Designers began, worked on, and set their prototypes for the amazing games they'll show off at quest! Many playtesters were used to give feedback on the developing games, and changes followed as the games are becoming more detailed by the day!

Our Launchpadders stepped into the shoes of Greta Thunberg speaking at a World Forum and began the work of deciding what their final projects will look like for exhibition. They also worked on an air quality lab to assess the air we breathe daily at school, and learned tons about our world's Ozone Layer.



Writers workshop

As usual, Writer's Workshop was hard work but a lot of fun across the studios. Foundation continued making huge progress on their Children's Books, some learners finishing up the story arc and story boarding while others moved right along to illustrations! The Navigators made rough drafts of the technical writing projects they'll be showing off at exhibition and took a lot of time perfecting them via testing and revisions. And the Launchpadders took some major steps toward securing their summer Apprenticeships, and they wrote a couple of reviews for specific things that they're passionate about!

History & Art

History in Foundation continued to be a blast; this week, the learners explored Rome's war with Carthage and designed their own animals to ride into battle like Hannibal and his elephants!

Navigator did an intensive 90s deep-dive and reflected on all the ways the events of the 20th century are interconnected. Who would have thunk a timeline of the 1900s could be so busy with connections, domino effects, and causality?!

Art continued the weeks-long progress toward the learners' Stop-Motion Animation projects. We still have two more weeks to create and edit but these projects are looking amazing already!



Everyone did an amazing job embodying the Character Trait of the Week, teamwork, especially during the Mother's Day preparation and during Casino Day. We're looking forward to an exciting week next week filled with exhibition prep, hard work, and IOWA Testing (don't worry, there will be snacks and dance party breaks left and right). Keep up the great work!