

WEEKLY NEWSLETTER

April 18th - April 22nd

We kicked off Week 2 of Session 6 by breaking down the schedule and settling on kindness as our Character Trait of the Week. The anticipation for Earth Day started as soon as someone mentioned Friday; we couldn't wait for our beach cleanup afternoon! Unfortunately, the wind really kicked up on Friday which led to what many Eagles refer to as a crazy sandstorm all across the beach! We did our best to make the most of it still!



In the studios, tons of progress was made toward the Eagles' long- and short-term goals. After many weeks of hard work, Navigator finished the final week of their exploration of Asia and Oceania for Geography! Congratulations to Jett and Luca for earning another geography badge, and congrats to Wyeth for leading another session of geography!



QUEST

The AAVB Game Designers continued their quest with a deep dive into probability this week, kicking it off with a few unique games. The next day was spent online exploring CS First as the Eagles had tons of fun learning block coding on Scratch and getting their first games made and tested!

The Launchpadders continued their Environmental Bio quest with an exploration of the cycles of the natural world. Earth cycles and biodiversity combined in an awesome lab in the Venice Canals!



Writer's Workshop is getting interesting as Foundation continues to write their super creative children's books! Writing will continue next week, then they'll illustrate!

Navigator explored Technical Writing by coming up with card games called Gambuli, DogWater, and mania.

The Launchpadders began narrowing down their lists of potential apprenticeships while starting to review restaurants!

Writers Workshop →



History & Civilization

History for Foundation began with a reading about the Nazca civilization and other ancient peoples of the Americas like the Olmecs. This culminated in a beautiful Nazca-esque drawing in chalk which the studio was able to finish in under 15 mins!

The Navigators struggled with Civilization this week, but Izzy hit the ground running! Our Friday discussion was small but covered soooooo much from Reaganomics to the War on Drugs to Iran-Iraq and much more!

Art 'n More!

The Eagles continued their session-long Stop Motion Animation art projects and had a blast finishing up their storyboards, character sheets, and getting into animating! Clay was the most popular material so far; the Eagles have made miniature versions of everything from buildings to people to everyday objects.

The beach sandstorm threw off our Friday plans, but stay posted for the Character Trait Hero next week!



foundation hard at work making their Nazca chalk drawing

the Eagles are all but finished planning their stop motion projects!

