

WEEKLY NEWSLETTER

May 30th - June 3rd

This week we welcomed the Eagles back for the last session of the 2021-2022 school year! While it was a short week with Memorial Day on Monday and a beach day on Friday, we managed to have a very productive and fun week. The Eagles set jfun as the character trait of the week, a combination of joy and fun of course, and dove into Sleepover Quest, the first mini-quest of the year! The Eagles also worked on their own Core Skills activities, some even chose to pursue learning how to solve a Rubik's cube to participate in an Acton-network-wide Rubik's cube competition! We also held the rescheduled Session 6 Exhibition on Thursday as the Eagles showed off all their hard work from last session. Even through a lice scare on exhibition day, all of the Eagles persevered and embodied jfun throughout their first week of Session 7.



We had a blast with everything from Taco Tuesday to our first Beach Day of the year on Friday. Exhibition on Thursday went incredibly! It was amazing how many beautiful games the Eagles made during their Gaming Quest. The Foundation Studio worked very hard on children's books from their Writer's Workshop last session and the guests at exhibition couldn't get enough! The Navigators had visitors test their technical writing instructions, which proved to be very well-written and thorough. And Launchpad put together some very thought provoking solutions for real-world environmental problems that they talked at length about with everyone who visited. At the close of exhibition, we awarded four winners for the Game Expo, congratulations to the winners for their amazing work!



SLEEPOVER QUEST

The most sought-after mini-quest this year, Sleepover Quest was a blast! We launched into it with a deep, introspective discussion about what makes a good friend and what good friends mean to us, since sleepovers and slumber parties are all really about making and growing friendships. With that in mind, we watched *My Neighbor Totoro* and munched on popcorn for the first day of three.



Day two was kicked off with a discussion about and introduction to Wilson from *Cast Away*, who we used as a great example of how friends come in all shapes and sizes. We talked about how friends improve our lives, what they mean to us, and how we prioritize different aspects of friendship. Then, we played a whole bunch of sleepover games like MASH, Mad Libs, and Telephone!

Our last day of Sleepover Quest continued where we left off as the Eagles explored a classic sleepover game, Concentration. We continued with Apples to Apples and got our bodies moving outside in celebration and appreciation of growing closer as friends while slumber-partying it up!

